



E- DECO Developing teachers' skills on coaching, e-environments and entrepreneurship

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The e-DECO training on offer aims to support innovation and entrepreneurial behaviours in teachers. Education and educators fulfil the function of preparing students to enter the workforce and meet the competence needs of enterprises and industry, and aims to (re) create the challenges and stimulus of the world of work in their colleges and campuses.



Changes – Challenges – E-DECO Preparation

Teachers need to exhibit the same entrepreneurial and innovation attitudes in their teaching if they wish to aid their students towards the shifting and exciting opportunities ahead. Students need to be responsible, technologically proficient, open and capable of continuous learning, creating, problem solving, collaborating, coping with uncertainty ..., and ever more able to set personal and professional goals which they work towards to cover employment needs and the challenges of new and perhaps as yet unidentified projects of the future. Teachers too! Teaching staff need to understand the changing needs in education and to be ready to meet those changes; they need to have a vision and passion for their activity; they need to be willing to step outside the comfort zone of what is known, as new jobs, technology and opportunities emerge; to have an innovation mindset – stimulating and honing actionable improvements; open to learning even through failing ...

The fact is that teachers, not even ICT teachers, know what the technological advances will look like in 10 years time and we do not know what jobs will emerge as a result. How to prepare students for the unknown? Prac-

ting enterprising competences in the classroom as a facilitator of learning is a good start; coaching – innovating with the digital world and having an innovation attitude.

Facilitators of learning

e-DECO research in various EU countries (ES, FL, LT, NL and UK) showed that teachers are on the way to embracing change, integrating new technology and methods for interaction as facilitators of learning; they also show some understanding of the entrepreneurial mindset. However, this is still uncomfortable territory for many teachers who feel they have little time to prepare and adapt their craft and teaching methods in their specific field.

E-DECO proposes a practical training offer for teachers who feel the need and urge to do things differently – to become “facilitators of engaged learning” as opposed to lecturers and all knowing guides on a well defined speciality.

Are you in?

Teachers are entrepreneurial by nature.

Are you curious? What's behind this code?

It's really very simple to download a QR Reader from the app store on your mobile phone and find out...

If you're curious about this, can access the app or use these codes for learning – you're already innovating. And you do it all the time.



E-DECO

E-DECO can help you become an “edupreneur” and facilitator of learning. The E-DECO Training course offers you space, support and some time to develop the following

- **Essential Coaching Tools**
- **Practice using basic e-tools for teaching**
- **Closer look at Entrepreneurial thinking**



WHY COACHING for Teachers?

Coaching allows teachers to support students set and reach their own development and learning goals. Self Awareness, Personal Responsibility and Reflection are supported in coaching conversations and these are key skills for learning and success in life.

Why be a teacher – coach?

The teaching model of “lecturer” who TELLS the student mostly EVERYTHING he needs to know and assesses that is no longer complete. The role can be improved on by allowing the student space and support to

- **establish their own goals and solutions**
- **recognise their behaviours, influences and values**
- **reflect on their successes (what works) and explore what doesn't**
- **take action**
- **gain competences – authenticity, responsibility, planning, decision taking, risk taking ...**

This improves engagement, self esteem and competence development. A teacher coach can support the student's initiative and resourcefulness (individually or as a group) in new classroom practices of discovery and problem solving.

A teacher – coach establishes an inspirational, supportive relationship; they offer authentic presence, professional commitment, personal attention, a quality pedagogical relationship

How? - A teacher coach has a different attitude of belief in the student/coachee to reach their goals and uses powerful questions to stimulate reflection. They anchor the student by creating moments for progress

review, accountability and support until the goal is reached. The student is always the protagonist of the learning process.

Coaching is a bit like using anchors when climbing

- **Climbers can be anchored by another person.**
- **The other person can pull the climber up, but he does not if he wants the other climber to discover and use his own strengths**
- **The other can let the climber fall, but he does not if he is reliable and wishes the climber a chance to learn.**
- **The other person will continuously become less necessary.**
- **Anchoring is securing.**
- **Securing is necessary where personal strength is inadequate.**

Quotes

85% of our students say that they have better results by individual coaching (Landstede VET Group - The Netherlands)

*First I thought; please don't ask me all these questions, just give me the answer. Then during my internship I realized that I am capable of much more than a student from other schools. Now I know that I need coaching!
(Vet student -Technical Department)*

*By coaching I realized that I am not the right person for this profession. Everybody was telling this to me but by coaching I discovered what they meant.
(VET student - Business and Communication Dept)*

Why get up to speed on e-environments?

Teachers can feel challenged by the changing face of education and the plethora of digital tools and apps available which are everywhere in our day to day life but still at the edges of what we do in education and inviting to be used. This is normal.



There are many reasons why teachers might feel uncomfortable using more digital technology in their lessons:

- **It's not teaching**
- **My role is unclear**
- **I can't keep up with what's available**
- **I'm not an I.T. teacher. I don't have (to have) those skills**
- **The students already know more than I do**
- **I don't have enough time to learn new skills**

Yet E-TOOLS, precisely because of all the above, allow teachers the opportunity to be "Edupreneurs". They involve taking a risk, admitting we "don't know" everything and encourage ongoing learning. It's scary but thrilling.

E-Tools also offer a plus to our teaching not least because they can stimulate:

- **Student motivation: most students are online ALL the time and they want to interact personally with technology to learn.**
- **Up to date skills for the world of work – good networking, modern communication, exploring and learning, information management ...**

E-DECO offers a look at how e-tools could benefit your teaching

- **A quick introduction to some simple e-tools to include in your everyday teaching**
- **Online coaching**
- **Gaming for learning: use of the E-DECO game for entrepreneurial learning: P's of Cake**

WHY understand entrepreneurship and INNOVATE?

Entrepreneurial competences are useful for all graduates and workers (even teachers), NOT just those who'll set up their own businesses. We've already mentioned a few competences when describing edupreneurs – initiative, vision, action orientation, ability to plan, take risks, be flexible, innovative, good communicator ...

Teachers as we believe can be entrepreneurial in their role by coaching and integrating new tools and approaches; teachers who are able to support engaged learning and goal achievement while not knowing all the answers! And we can enjoy the exploration of new e-tools and options for gaining skills, gathering and sharing information. As such teachers in their attitudes and actions can be prime examples of enterprising and innovation. We are players at an exciting moment in education and it's a great moment to innovate and learn new skills.

E-DECO offers a look at Innovating through:

- **Games & Fun to enhance Creativity**
- **Who/What is an entrepreneur – How to take entrepreneurial ideas forward**
- **The 4 P's: Interactive Game**
- **Pitching**