



DIGITAL STORYTELLING (DST) STEP 3: SCRIPTING AND STORYBOARDING

DST3-2: IMPROVE YOUR SCRIPT

Phase 1) Story Circles to Get Feedback

- After drafting your first script (the basic structure), share your story ideas in a story circle consisting of 4-5 people.
- **Telling your story out loud** is very important and a good way to test if your story has an impact on the audience. The audience can let you know where and when to improve your script and – if necessary – the entire storytelling concept.
- As audience, **provide constructive criticism** and suggestions to each story script you hear. You can comment on the following aspects:
 - What I liked about your story...
 - What stood out about the story...
 - What I didn't understand about the story...
 - The feeling I got from the story...
 - Your story makes me think of these pictures/images...
 - In your place, I would...
- As storyteller, **take notes of all the comments you get.**

Phase 2) Reflect on your feedback

- As storyteller, ask yourself the following questions:
 - As I told my story, what emotions did I experience?
 - Can I identify the points in the story where I felt those emotions?
 - Did I experience contrasting emotions? Which?
 - Do I need to add parts to my story?
 - Do I need to tell some parts of my story differently? Which?
 - What are the necessary parts of my story?
- Reflect carefully on the external feedback you got and on your own critical insights.
- **Review and rewrite** your first script draft based on the following self-reflective questions:
 - People want to hear an authentic voice. Is your storytelling personal? Is it told from a personal point of view?
 - Is there an identifiable narrative arc in your story (introduction - rising action – climax - falling action -resolution)?
- Select a critical friend to help you finalize the 2nd script draft.

Adapted from: [Digital Storytelling Site - Create Script \(google.com\)](https://www.digitalstorytelling.com/creating-a-script/)

