

Co-funded by the Erasmus+ Programme of the European Union



Digital Storytelling Module Designs: Pedagogical Script for DST4

DST4 Digital Production

1-2 ECTS (25-60 hours)

Learning objectives and outcomes

The module and its assignments help students to

- practice (hands-on) digital content generation, creation, and finalization
- work together with peers to experiment with different digital tools and solutions.

With this module students will learn how to

- prepare for content generation
- plan and organize a shooting project together with peers and stakeholders
- collaborate with peers to learn to use content creation tools and editing software
- edit and finalize digital products in line with project goals and target audience needs.

Assignments

The assignments of the module can be found here: <u>DST4 Digital Production</u>.

DST4-1: Introduction to digital production

- DST4-2: Introduction to content generation
- DST4-3: Shooting video (with your smartphone)
- DST4-4: Using Canva for digital production
- DST4-5: Using editing software
- DST4-6: Privacy and accessibility

Assessment

All our Learn to Change digital storytelling modules can be assessed with <u>these general assessment</u> <u>criteria</u> focused on creativity, reflective learning, collaboration, adaptability, and storytelling.

